



**BERRIEN COUNTY**  
**VIRTUAL - Due to COVID-19**  
**BOARD OF COMMISSIONERS MEETING**  
**Administration Center , 701 Main St., St. Joe, MI**  
**Thursday, June 3, 2021**  
**10:30 a.m.**

CHAIRMAN TO CALL THE MEETING TO ORDER AT 10:30 a.m.

- Reminder - Please do not have any background noise or activity going on in the background.

INVOCATION - Given by Commissioner R. McKinley Elliott

PLEDGE OF ALLEGIANCE - Led by Commissioner Ezra Scott

ROLL CALL

APPROVE MINUTES OF THE MAY 27, 2021 MEETING

COMMUNICATIONS

COMMITTEE REPORTS

- Personnel & Human Services Committee
- Finance Committee

PUBLIC COMMENTS REGARDING RESOLUTIONS - Public comments at this portion of the meeting must be related to resolutions listed on today's agenda only. Those speaking through the You Tube chat during public comments shall identify themselves by name (including last name) and city, township, or village. The public should refer to the resolution # that they are commenting on as a part of their comments.

CONSENT CALENDAR

The following resolutions are considered routine and will be adopted by one motion unless a request for removal, discussion, or explanation is received from a County Commissioner.

<u>Resolution #</u>	<u>Description</u>
F2106033	Weekly Bills
B2106080	Weekly Requisitions
P2106236	Road Department Complement Changes
	Approve the Road Department complement changes as requested following position evaluations.
B21060701	Authorize Return of In-Person Meetings
	Approve the return of in-person meetings for the Berrien County Board of Commissioners.

PROCLAMATION: Lest We Forget

COMMISSIONER REPORT(S)

ADMINISTRATOR REPORT

GENERAL PUBLIC COMMENTS - Those speaking through the You Tube chat during public comments shall identify themselves by name (including last name) and city, township, or village.

OTHER BUSINESS

ANNOUNCEMENT/REMINDERS - All meetings being held virtually

- Finance Committee Meeting, 9:00 a.m., Thursday, June 10, 2021
- Board of Commissioners 10:30 a.m., Thursday, June 10, 2021

ADJOURNMENT